

Monitoring Smart Contracts: ContractLarva and Open Challenges Beyond

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CONTRACTLARVA

Motivation for analysis of Smart Contracts

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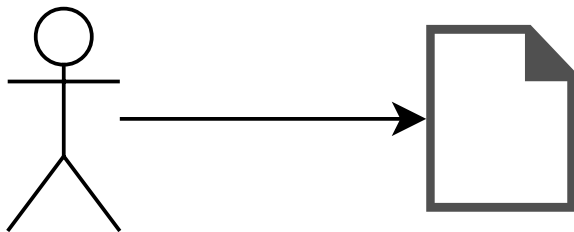
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- ▶ Smart contracts are **not** contracts: they specify the *how* not *what* should or can happen.
- ▶ Analysis to point out potential misuse of the language.
- ▶ Analysis for checking compliance to a contract.

What is the context for analysis?



The smart contract concrete code.

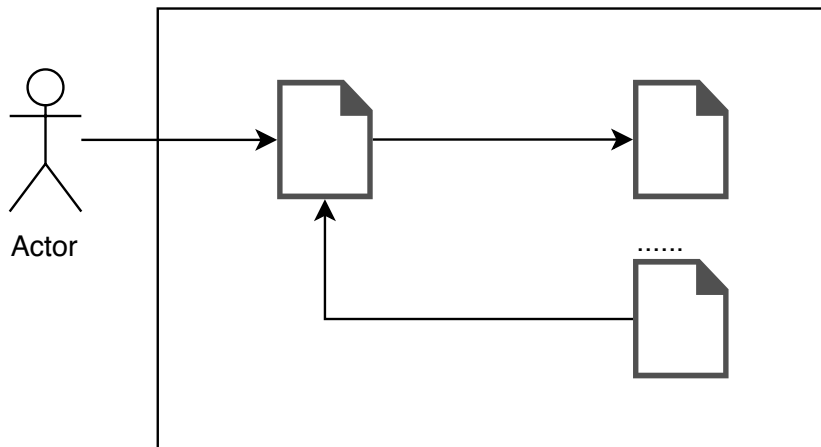
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Actor

The smart contract concrete code + the interaction of the user.

What is the context for analysis?



Blockchain Address Space

The smart contract concrete code + the interaction of the user + the rest of the blockchain.

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- ▶ Pre-deployment: Ideal, certifies correctness with respect to specification.

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- ▶ Pre-deployment: Ideal, certifies correctness with respect to specification. But difficult e.g. state-explosion problems.
- ▶ Post-deployment: Costs gas, but precise.

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- ▶ Our solution: RV.

The CONTRACTLARVA approach

- ▶ Runtime verification as a lightweight approach to analysis.
- ▶ At the level of Solidity code.
- ▶ Specification language: Symbolic automata.

Workflow

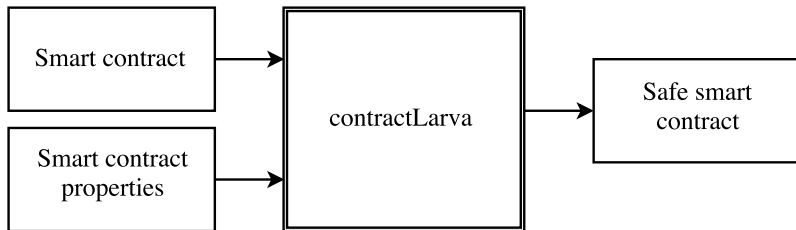


Figure: Workflow using CONTRACTLARVA

Workflow

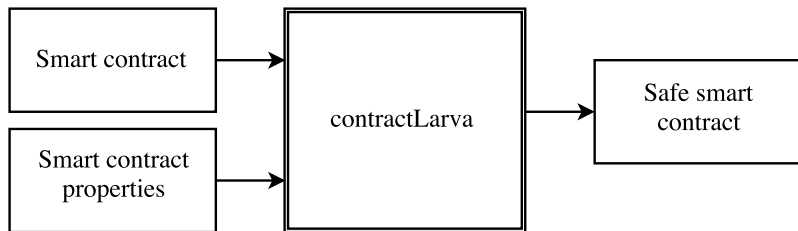


Figure: Workflow using CONTRACTLARVA

CONTRACTLARVA can be used to:

- ▶ Check properties at runtime;
- ▶ Prevent bad behaviour at runtime; and
- ▶ Orchestrate the behaviour between different parties.

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- ▶ *Control-flow triggers*
 - ▶ before: *functionName(param)*

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- *globalVar@(condition)*, e.g. event `value@(value > 4)` triggers upon the **global** variable `value` being changed and `value > 4` holding.

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1  uint value;  
2  
3  function f() {  
4      ...  
5      value++;  
6  }
```

Runtime Points of Interest

► *Data-flow triggers*

- *globalVar@(condition)*, e.g. `event value@(value > 4)` triggers upon the **global** variable `value` being changed and `value > 4` holding.

```
1      uint value;  
2  
3      function f () {  
4          ...  
5          value++;  
6          if (value > 4) valueChangeEvent ();  
7      }  
8  
9      function valueChangeEvent () {  
10         <transition-logic>  
11     }
```

Dynamic Event Automata

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Q – Explicit Monitoring States



Dynamic Event Automata

$$DEA = \langle Q, q_0$$

$q_0 \in Q$ – Initial Explicit Monitoring States



Dynamic Event Automata

$$DEA = \langle Q, q_0, B$$

$B \subseteq Q$ – Bad States



Dynamic Event Automata

$$DEA = \langle Q, q_0, B, A$$

$A \subseteq Q$ – Accepting States



Dynamic Event Automata

$$DEA = \langle Q, q_0, B, A, \theta_0$$

Θ - Symbolic Monitoring States

$\theta_0 \in \Theta$ - Initial Symbolic Monitoring State

```
uint delivered = 0;
```



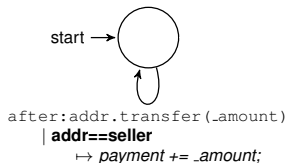
Dynamic Event Automata

$$DEA = \langle Q, q_0, B, A, \theta_0, t \rangle$$

Ω - Symbolic Smart Contract State

$t \in Q \times \Sigma \times (\Theta \times \Omega \mapsto Bool) \times (\Theta \times \Omega \mapsto \Theta) \times Q$ - Transitions
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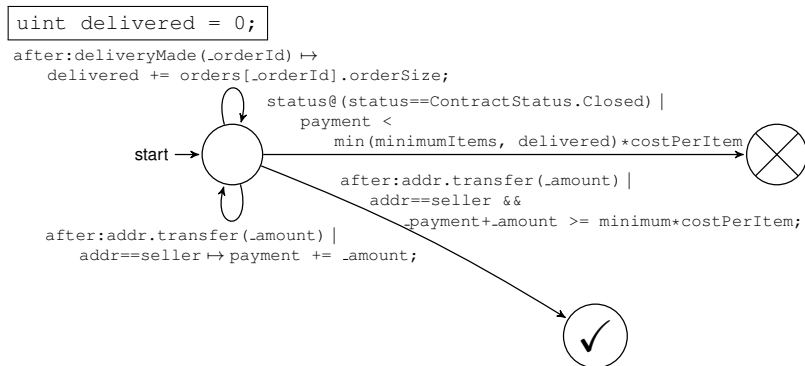


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Operational Semantics

Configurations: $Q \times \Theta$ (Explicit and Symbolic Monitor State)

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$$\frac{q \in A \cup B}{(q, \theta) \xrightarrow{e, \omega} (q, \theta)}$$

Example Procurement Contract

The interface of a smart contract regulating procurement in Solidity.

```
1  contract ProcurementContract {
2  enum ContractStatus {Open, Closed}
3  ContractStatus public status;
4  mapping (uint16 => Order) public orders;
5  ...
6
7  function ProcurementContract(uint endDate, uint price, uint
   _minimumItems,
8  uint _maximumItems) public { ... }
9
10 function acceptProcurementContract() public { ... }
11
12 function placeOrder(uint16 _orderNumber, uint _itemsOrdered,
13 uint _timeOfDelivery) public { ... }
14
15 function deliveryMade(uint16 _orderNumber) public byBuyer { ...
   }
16
17 function terminateContract() public { ... }
18 }
```

Example Procurement Contract

1. *This contract is between \langle buyer-name \rangle , henceforth referred to as 'the buyer' and \langle seller-name \rangle , henceforth referred to as 'the seller'. The contract will hold until either party requests its termination.*
2. *The buyer is obliged to order at least \langle minimum-items \rangle , but no more than \langle maximum-items \rangle items for a fixed price \langle price \rangle before the termination of this contract.*
3. *Notwithstanding clause 1, no request for termination will be accepted before \langle contract-end-date \rangle . Furthermore, the seller may not terminate the contract as long as there are pending orders.*
4. *Upon enactment of this contract, the buyer is obliged to place the cost of the minimum number of items to be ordered in escrow.*
5. *Upon placing an order, the buyer is obliged to ensure that there is enough money in escrow to cover payment of all pending orders.*
6. *Upon termination of the contract, the seller is guaranteed to have received payment covering the cost of the minimum number of items to be ordered unless less than this amount is delivered, in which case the cost of the undelivered items is not guaranteed.*
7. *Upon termination of the contract, any undelivered orders are automatically cancelled, and the seller loses the right to receive payment for these orders.*

Figure: A legal contract regulating a procurement process.

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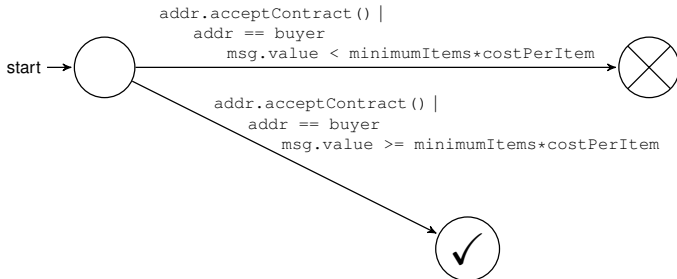
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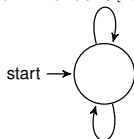
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after:deliveryMade(_orderId)  $\mapsto$   
    delivered += orders[_orderId].orderSize;
```

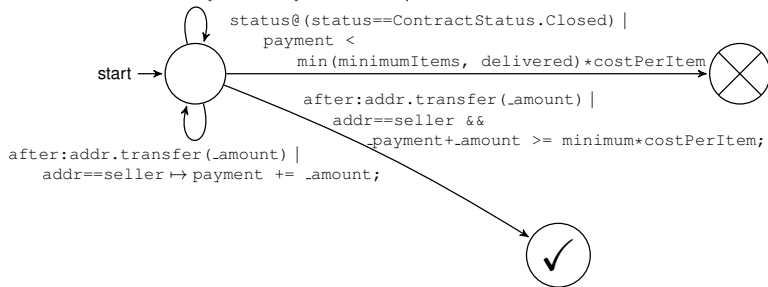


```
after:addr.transfer(_amount) |  
    addr==seller  $\mapsto$  payment += _amount;
```

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- ▶ Choice 2: Enforce a reparation strategy.

Reparation Strategies - Reverting

```
1 violation {  
2     revert ();  
3 }
```

A bad state is then never reached by any of the transactions written to the blockchain.

Yet Another DAO Bug Solution

```
1 function withdraw(uint _val){  
2     if(balance[msg.sender] >= _val){  
3         msg.sender.call() (_val);  
4         balance[msg.sender] -= _val;  
5     }  
6 }
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```
1 uint noOfCalls = 0;
2 function () payable{
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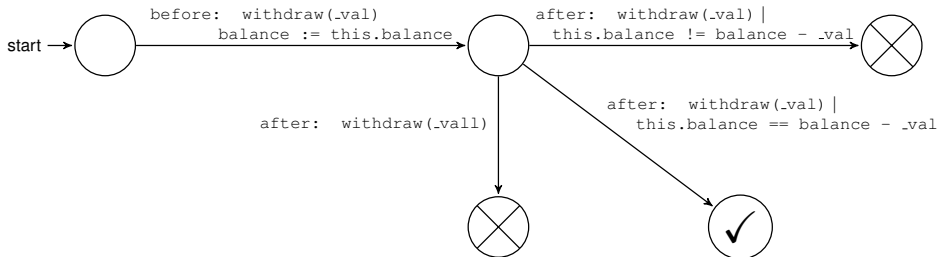
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6         //this.balance = msg.value + 50;
7     }
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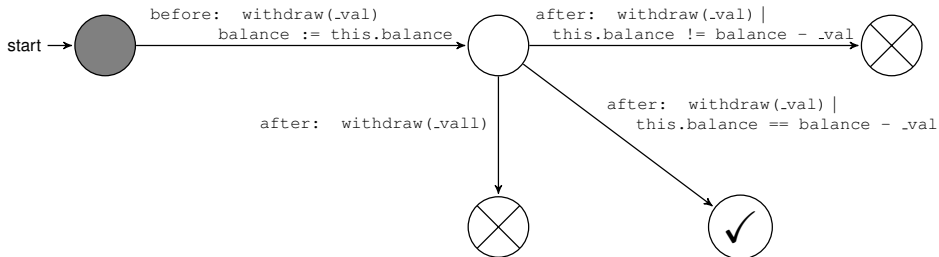


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Program state: {this.balance = 60;}

Monitor state: {balance = 0; _val = 0}



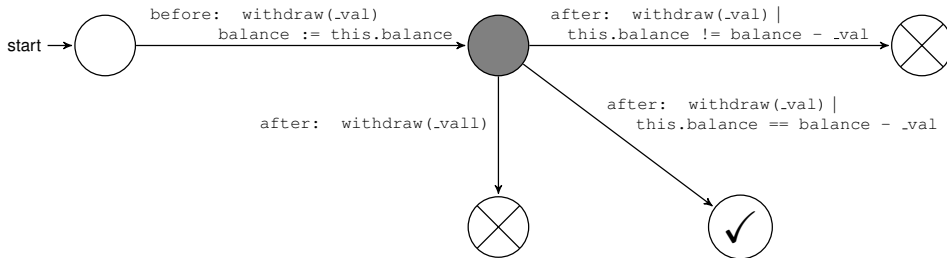
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Program state: {this.balance = 60;}

Event: withdraw(20)

Monitor state: {balance = 60; _val = 20}

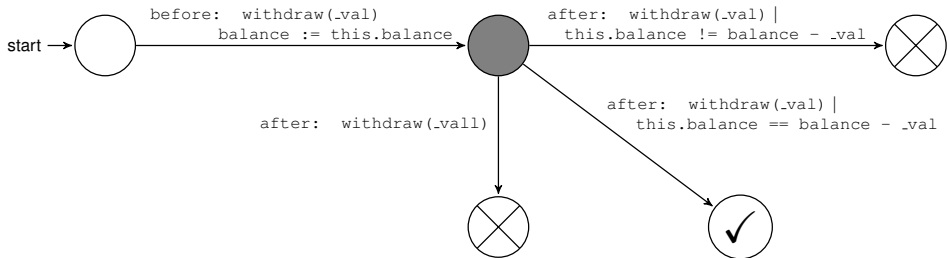


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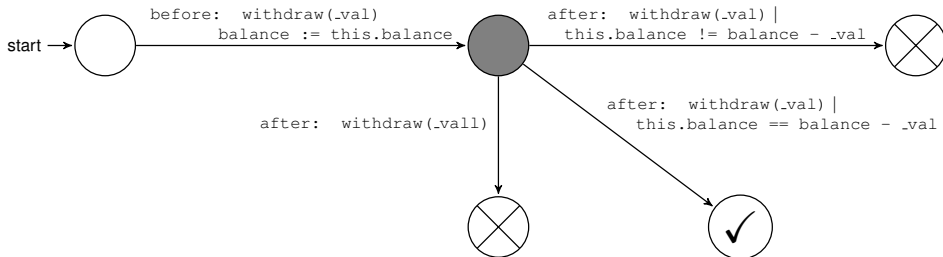


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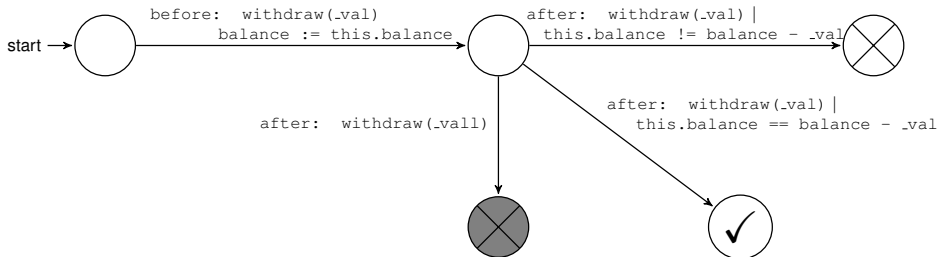
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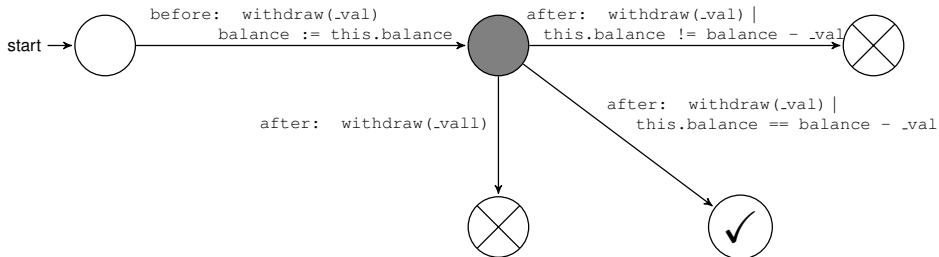


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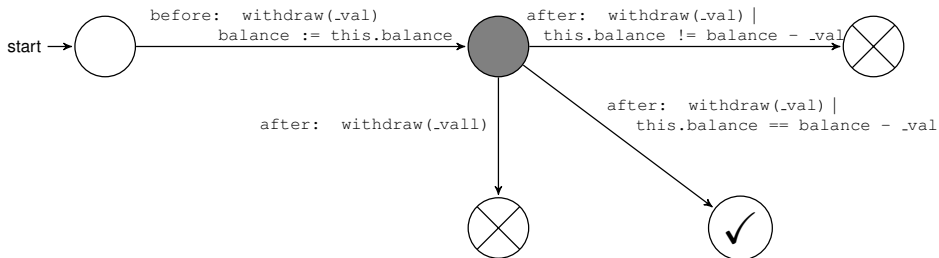


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Program state: {this.balance = 40;}

Monitor state: {balance = 60; _val = 20;}

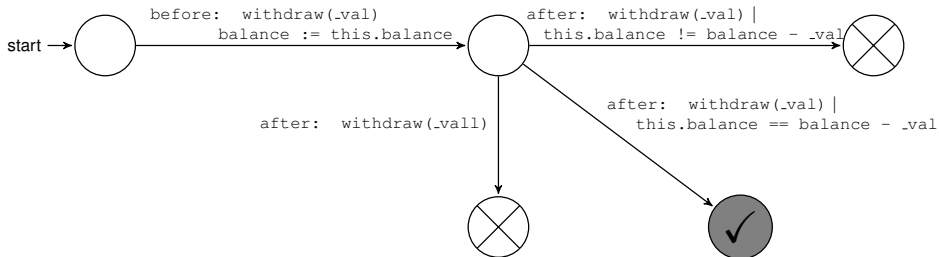


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Reparation Strategies - Legal Contract Reparations

Upon a violation by the seller, the funds in escrow are released to the buyer:

```
1 violation {  
2     selfdestruct (partyB) ;  
3 }
```

We can do this also for accepting states, e.g. distributing the escrow funds to both the buyer and seller.

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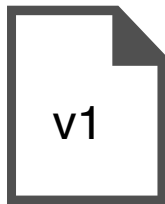
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- ▶ Choice 2: Enforce a reparation strategy.
 - ▶ But code errors should ideally be repaired..
- ▶ **Choice 3: Allow mutability.**

Safely Mutable Smart Contracts

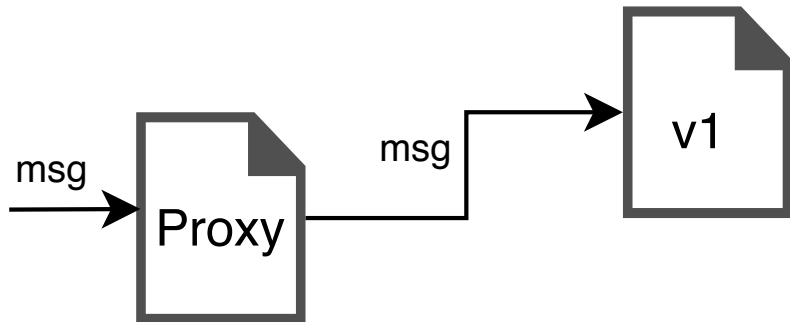
Mutable Smart Contracts

- ▶ The community has found a way around immutability..

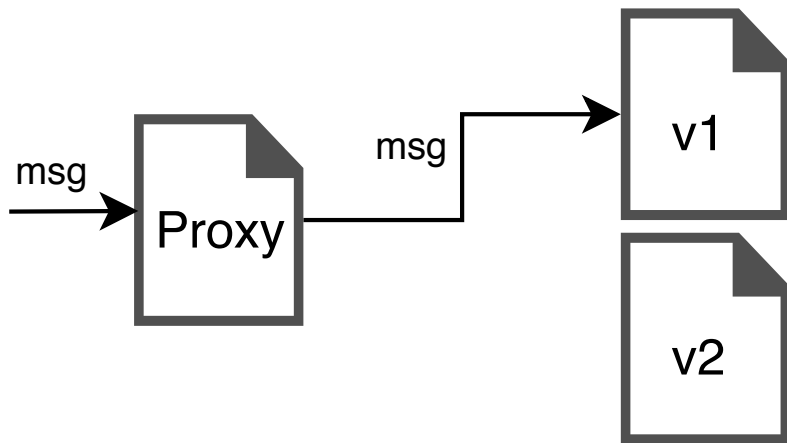
Hub-Spoke / Proxy Pattern



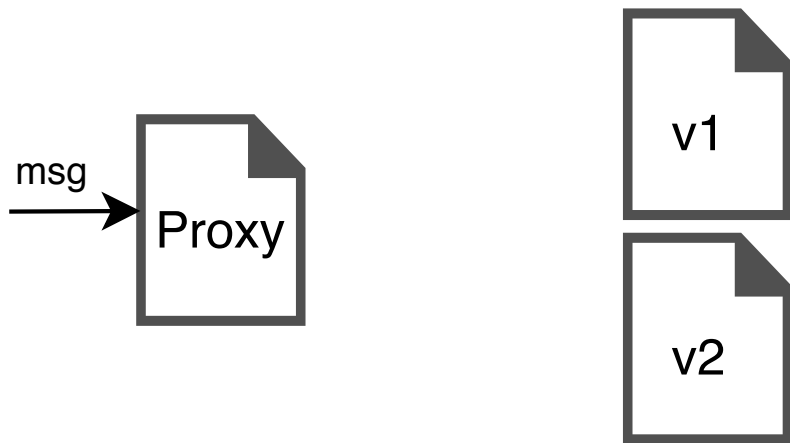
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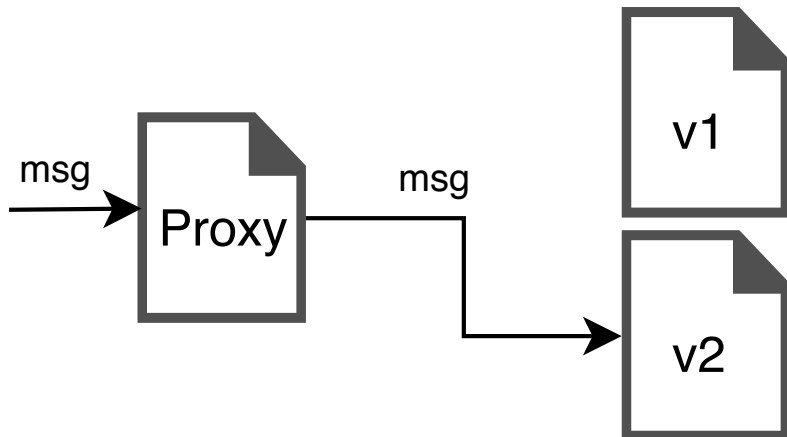
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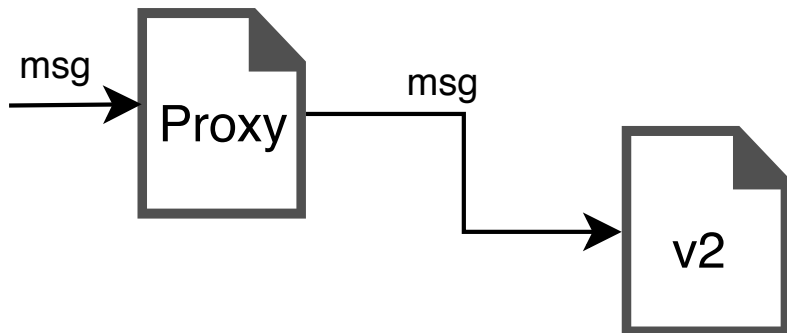
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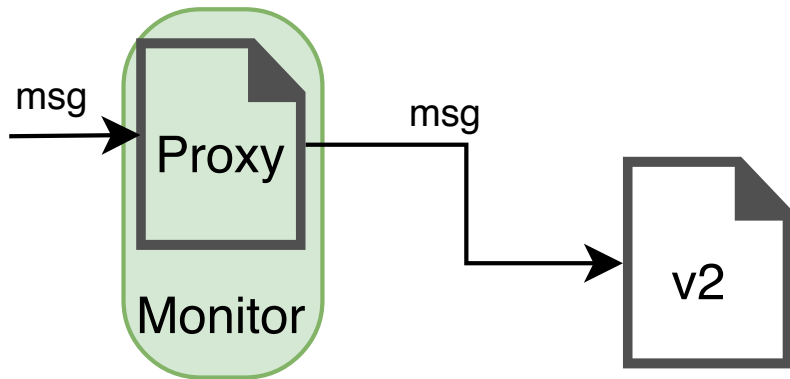
Hub-Spoke / Proxy Pattern



Hub-Spoke / Proxy Pattern



Secured Hub-Spoke / Proxy Pattern



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 - ▶ Extra gas to deploy interface/proxy.
 - ▶ Extra gas for each transaction.
 - ▶ Only safety properties.

Case Study - ERC20 Token Standard

- ▶ Used by more than 100,000 smart contracts
- ▶ Many other similar token standards, where our approach is applicable with a few modifications.

Case Study - ERC20 Interface

```
1 interface ERC20 {  
2     function totalSupply() public constant returns (uint);  
3  
4     function balanceOf(address tokenOwner) public constant returns  
5         (uint balance);  
6  
7     function allowance(address tokenOwner, address spender) public  
8         constant returns (uint remaining);  
9  
10    function transfer(address to, uint tokens) public returns (  
11        bool success);  
12  
13    function approve(address spender, uint tokens) public returns  
14        (bool success);  
15  
16    function transferFrom(address from, address to, uint tokens)  
17        public returns (bool success);  
18 }
```

Case Study - ERC20 - Adding Mutability/Maintainability

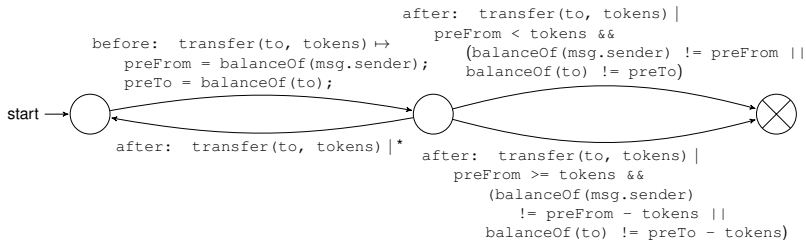
```
1 ERC20 implementation;  
2  
3 function totalSupply() constant returns (uint) {  
4     return implementation.totalSupply();  
5 }
```


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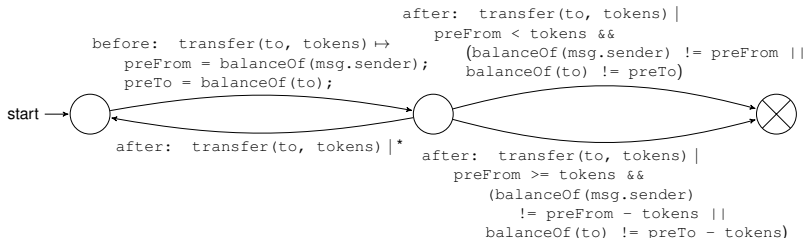
```
1 address owner;  
2  
3 function updateImplementation(address  
4     newImplementation) public {  
5     require(msg.sender == owner);  
6     implementation = ERC20(newImplementation);  
7 }
```

Case Study - ERC20 - Securing Versioning with DEAs



Calling `transfer` (i) moves the amount requested if there are enough funds; but (ii) has no effect otherwise.

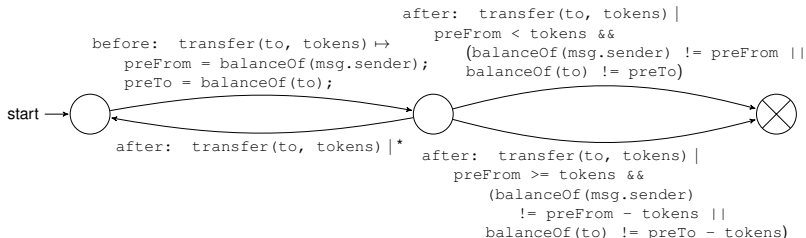
Case Study - ERC20 - Securing Versioning with DEAs



Calling `transfer` (i) moves the amount requested if there are enough funds; but (ii) has no effect otherwise.

Assume `balanceOf(1) == 0` and that `0.transfer(1, val)` means address 0 transfers `val` to 1, then:

Case Study - ERC20 - Securing Versioning with DEAs

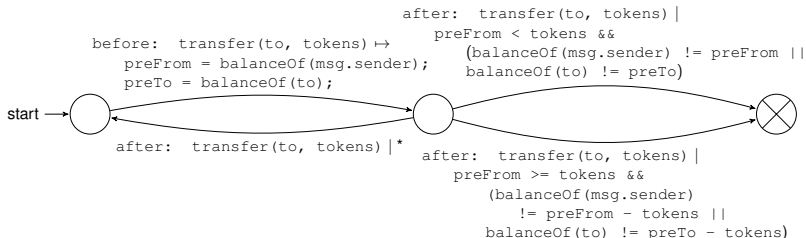


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Assume `balanceOf(1) == 0` and that `0.transfer(1, val)` means address 0 transfers `val` to 1, then:

- ▶ `0.transfer(1, 100); 1.transfer(2, 101);` is violating

Case Study - ERC20 - Securing Versioning with DEAs



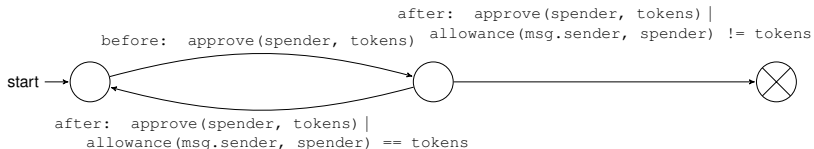
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- ▶ `0.transfer(1, 100); 1.transfer(2, 101);` is violating
- ▶ `0.transfer(1, 100); 1.transfer(2, 100);` is satisfying

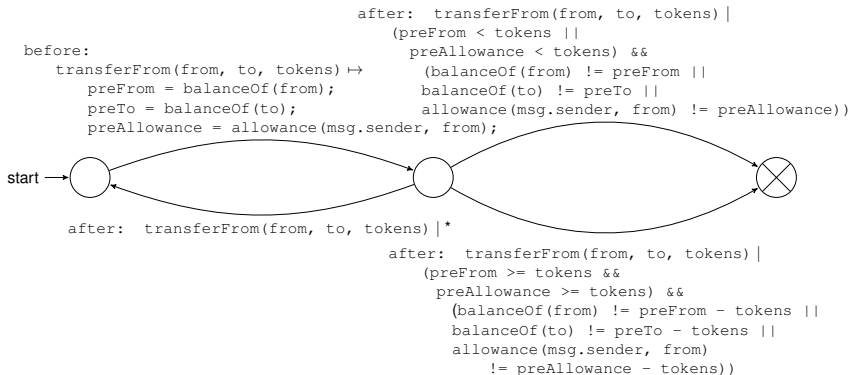
(This property and the `transferFrom` property are vulnerable to re-entrancy, and thus re-entrancy to `transfer` and `transferFrom` must be disallowed at the middle state. This can be avoided if we match a function before and after to the same function call.)

Case Study - ERC20 - Securing Versioning with DEAs



Calling `approve` changes the allowance to the specified amount.

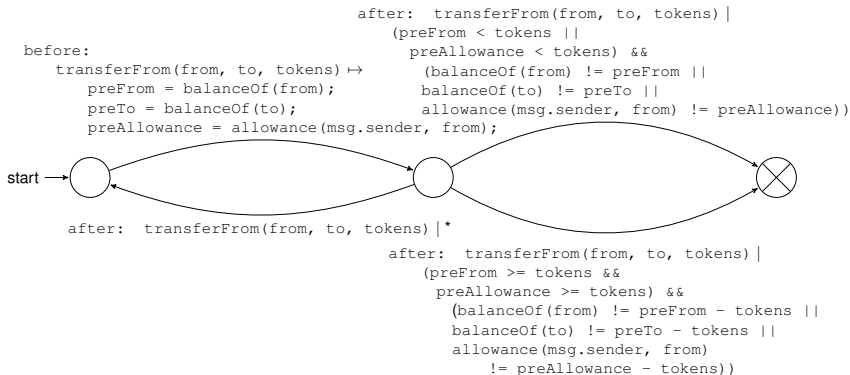
Case Study - ERC20 - Securing Versioning with DEAs



Calling the `transferFrom` (i) moves the amount requested and reduces the allowance if there are enough funds and the caller has enough of an allowance; but (ii) has no effect otherwise.

Assume `balanceOf(1) == 0` and that `0.transfer(1, val)` means address 0 transfers `val` to 1, then:

Case Study - ERC20 - Securing Versioning with DEAs

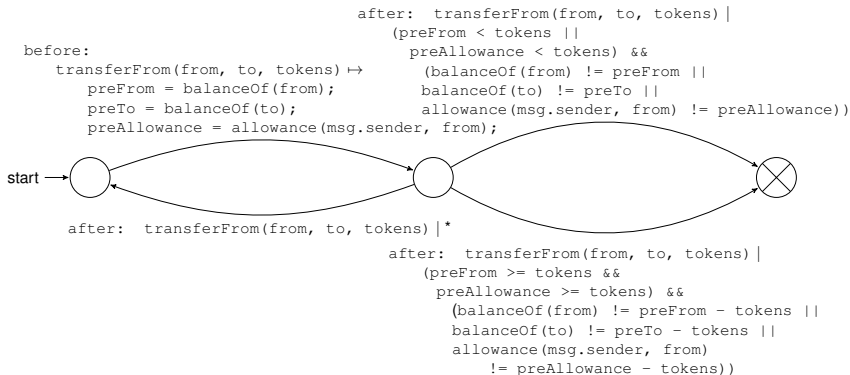


Calling the `transferFrom` (i) moves the amount requested and reduces the allowance if there are enough funds and the caller has enough of an allowance; but (ii) has no effect otherwise.

Assume `balanceOf(1) == 0` and that `0.transfer(1, val)` means address 0 transfers `val` to 1, then:

- ▶ `0.approve(1, 100); 1.transferFrom(0, 1, 50);` is satisfying

Case Study - ERC20 - Securing Versioning with DEAs



Calling the `transferFrom` (i) moves the amount requested and reduces the allowance if there are enough funds and the caller has enough of an allowance; but (ii) has no effect otherwise.

Assume `balanceOf(1) == 0` and that `0.transfer(1, val)` means address 0 transfers `val` to 1, then:

- ▶ `0.approve(1, 100); 1.transferFrom(0, 1, 50);` is satisfying
- ▶ but `0.approve(1, 100); 1.transferFrom(0, 1, 50); 1.transferFrom(0, 1, 51);` is violating

Measuring Overheads

	Overheads when adding only versioning		Overheads when adding behavioural contracts		Total	
Transactions	Gas Units	Percentage	Gas Units	Percentage	Gas Units	Percentage
Setting up	1711984	65.11%	973794	37.03%	2685778	102.14%
totalSupply	4186	18.24%	734	3.2%	4920	21.44%
balanceOf	4494	18.71%	734	3.06%	5228	21.77%
allowance	4678	18.00%	756	2.91%	5434	20.91%
transferFrom	5324	5.78%	93320	101.34%	98644	107.12%
transfer	35362	71.47%	76152	153.92%	111514	225.39%
approve	5668	8.39%	43462	64.31%	49130	72.70%

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- ▶ Behavioural contracts only check/control behaviour at the start and end of function call.
- ▶ Owner of implementation can still change the state in between function calls.
- ▶ Solutions
 - 1 Keep storage in separate smart contract, only allowing it to be called as part of a function call from the proxy.
 - 2 Keep track of state using DEAs.

Open Challenges

Failure

- ▶ It would be interesting to write properties about event failures
- ▶ e.g. if I have a (legal) permission to perform an action then the action failing (because of another party) means by permission has been violated.

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- ▶ e.g. if I have a (legal) permission to perform an action then the action failing (because of another party) means by permission has been violated.
- ▶ We are experimenting with this, and developed a deontic logic that handles these failed attempts at an action (see paper in Jurix 2018).

Overheads

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- ▶ Low cost of gas makes monitoring viable, but the value of ether can be variable.
- ▶ Possible solution: Combining static analysis to prove as much as possible of a property before instrumentation.

Monitorability and Observability

- ▶ Variable change events can be hidden by delegate calls.
- ▶ CONTRACTLARVA instruments one smart contract, but we may be interested in observing the behaviour of others.
 - 1 We can create a monitor smart contract that receives events from multiple smart contracts
 - 2 Add analysis to EVM execution, allowing a block to be written only if it respects a certain property.

Conclusions

- ▶ We have presented CONTRACTLARVA, a tool for monitoring smart contracts on the Ethereum blockchain.
- ▶ `www.github.com/gordonpace/contractlarva`
- ▶ Allows us to verify program properties, and orchestrate user behaviour.
- ▶ Future Work: Applications to IoT, observing failure, parametrized monitors (too expensive?), monitors over different smart contracts, and combinations with static analysis.